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## Youngblood #4 **UNPUBLISHED**

**Date** not yet published (was intended for July 1998)  
**Title** "Young Guns"  
**Writer** Alan Moore  
**Art** N/A (not yet drawn)

### Logline

Youngblood are tossed back in time to the 1860s while a group of Western heroes are sent forward to the present.

### Synopsis

Tossed back in time by [Dr. Clock](#)'s booby trap, the [Youngblood](#) members find themselves in the mid-1800s. Meanwhile, [Young Bill Hickok](#), [Nigteagle](#), the [Brimstone Kid](#), and [Lady Lash](#), heroes of the Old West, are dropped into modern [Omegapolis](#). Youngblood takes on the Brimstone Kid's enemy, [Jericho Faust](#), and Nigteagle's nemesis, the evil shaman [Stooping Shadow](#), who are attempting to summon an ancient evil to Earth. In the present, the Western heroes have to save Omegapolis from [Jack-A-Dandy's Jackettes](#), while Nigteagle teaches Jack the meaning of fear. Youngblood eventually returns to their own time by finding Bill Hickok's entrance to the [League of Infinity's Time Tower](#), while Hickok and friends get [Supreme](#) to let them into the Tower. They return to their own era, but not before Hickok chews out Suprema for a battle between Youngblood and the League of Infinity...which from Youngblood's perspective, hasn't happened yet. (Hickok, chagrined, replies, "Oh, well, in that case, fergit I said anythin'...")

### Notes

The script for this issue was completed, but it has not yet been published.

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